

# Jonathan Grim

## Software Engineer

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### Summary

I'm a passionate builder and experienced frontend engineer who cares for the end user and enjoys focusing on the details of a great user interface and experience. I enjoy collaborating and working with teams to deliver value and solve challenges.

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### Experience

#### Olo / Team Lead II

June 2021 - Present

- Developed web application features using Vue, Typescript, CSS, HTML, and Node in web applications receiving millions of visits per month.
- Led five engineers across two agile teams in maintaining business critical applications and greenfield development of new business products.
- Conducted performance reviews, hiring, and roadmap planning.
- Guided frontend architecture decisions and roadmaps, oversaw design library development, and mentored others on frontend best practices including testing.
- Collaborated with Product and Customer Support to update critical user flows with improved features and user experience, reducing support tickets by 50%..
- Improved webpack build and code configuration to improve page loads by multiple seconds and reduced build times by 50%.
- Developed a CI/CD pipeline to run tests and publish builds to AWS.

#### Pindrop / Senior Software Engineer

October 2017 - March 2019, February 2020 - June 2021

- Translated product requirements into technical plans and developed features in React, TypeScript, Redux, and Node.
- Developed tools to improve the developer workflow using GitHub's GraphQL API, React, Next.js, TypeScript, and AWS Amplify.
- Collaborated with Design to build a design system to increase code reuse and improve consistency across pages, reducing our time to build features.
- Developed automated tests using Jest, React Testing Library, and Cypress.

#### Ware2Go / Software Engineer

May 2019 - February 2020

- Led a team of four engineers in understanding business requirements and developing a React Native application to replace multiple web forms and streamline a painful user experience for warehouse operators.
- Led team workshops and training to demonstrate best practices of React hooks, TypeScript, and Jest for other frontend engineers.
- Designed a user analytics framework integrating Google Analytics to measure and track user flows and conversions.

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## Skills and Proficiencies

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### Languages and Frameworks

JavaScript, TypeScript, React, Vue, Next.js, Nuxt, HTML, CSS, SCSS

### Libraries and Services

AWS, Xstate, Jest, Tailwind, Webpack, Vite, Stripe, Google Maps

### Proficiencies

Requirements analysis, Agile development, UX, Accessibility, DevOps

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## Education

### Full Stack Web Development Professional Certification

Georgia Institute of Technology - October 2017

### Bachelors in Management of Information Systems

The University of Georgia - December 2013

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## Projects

### Playabl

<https://playabl.io>

Community and event management tailored to online gaming groups. A progressive web app built with Vue 3, TypeScript, Supabase / PostgreSQL, and AWS services including SNS and Lambda.

### Vacation Roulette

<https://vacation-roulette.vercel.app>

An experiment with ChatGPT to use AI for creating vacation plans. Built with React, Next.js, ChatGPT, and Google Maps.

### Roll With Me

<https://rollwithme.xyz>

A full-stack application providing digital tools for playing games online. Built using the Amplify serverless framework with GraphQL, React, and TypeScript.